

Correlators in radio-astronomy (DiFX)

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Outline

- Radio-astronomical interferometers
 - History
 - Connected interferometry
 - Disconnected interferometry
- VLBI
 - Description, science and specificities
 - Difix software correlator

Interferometers in Radio-astronomy

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- History

- Ryle and Vorberg observation with 2 dipoles (1946)
- Ryle introduced phase switching and create interferometric correlation (1952)
- 4 station interferometer in Cambridge (1955)
- Many various telescopes
- VLA (1980 for official opening)



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- VLBA (1990 for official opening)



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 - VLBA (1990 official opening)
 - ALMA (2013 official opening)



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 - VLBA (1990 official opening)
 - ALMA (2013 official opening)
 - SKA !

Interferometers in Radio-astronomy

- Connected interferometer
 - Widely known examples: VLA, ALMA
 - All antennae are connected to each other (via analog cables, optical fibers or even radio signals)
 - Site's size is limited
 - Correlation is done on-site
 - Raw data is generally not recorded

Interferometers in Radio-astronomy

- Disconnected interferometer
 - Widely known example: VLBA, EVN, LBA
 - Antennae can be anywhere (even in space)
 - Correlation is done off-site on dedicated correlator site
 - Correlation is done in non-real time (generally)
 - Raw data is recorded (generally), implying large data storage and logistic issues

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Very Long Baseline Interferometry

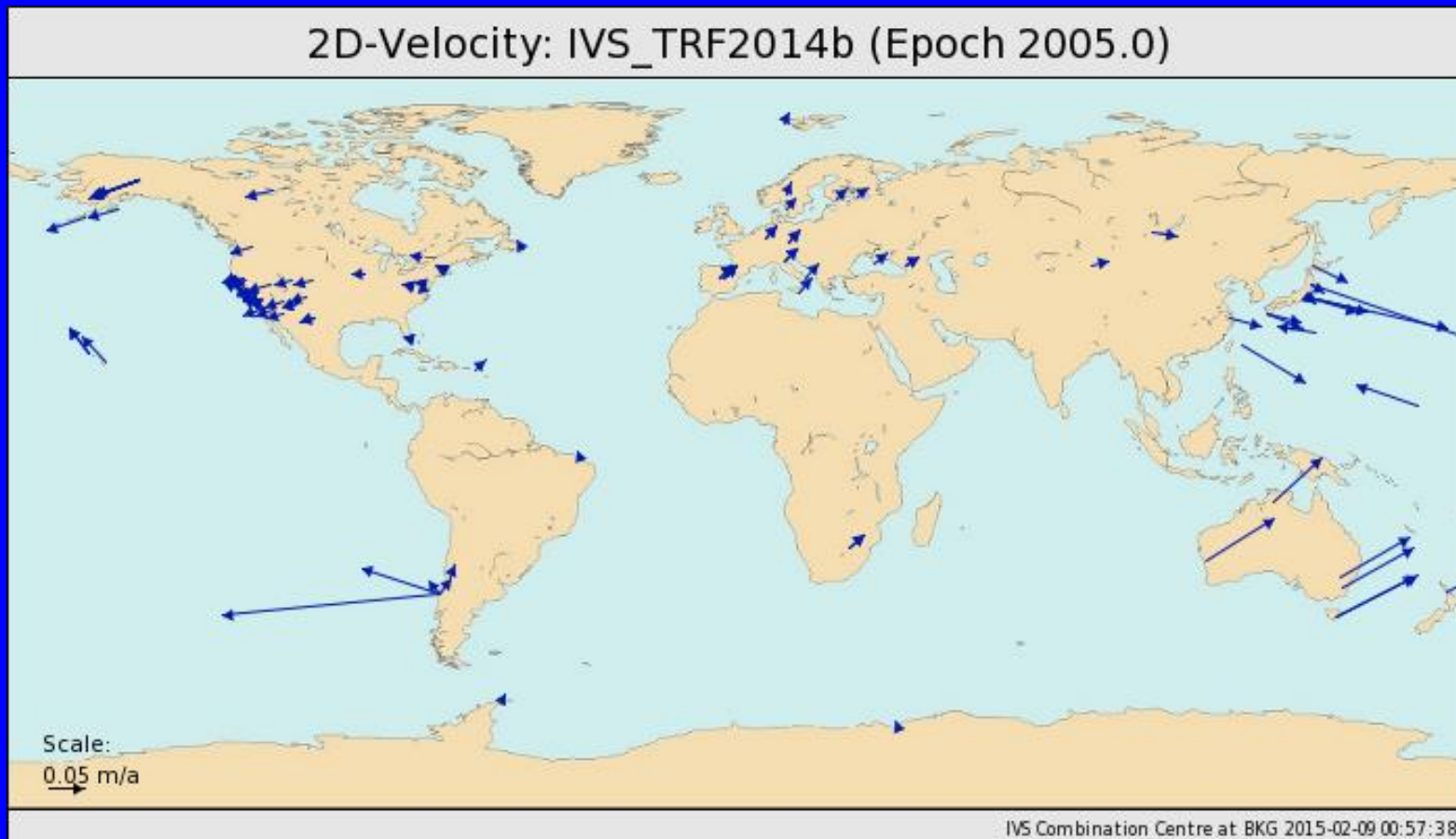
VLBI: description

- Stand for: Very Long Baseline Interferometry
- Disconnected interferometry
- Technique developed in the late 60'
- Built-in array in the 90'
- World-wide arrays, or even larger with satellites

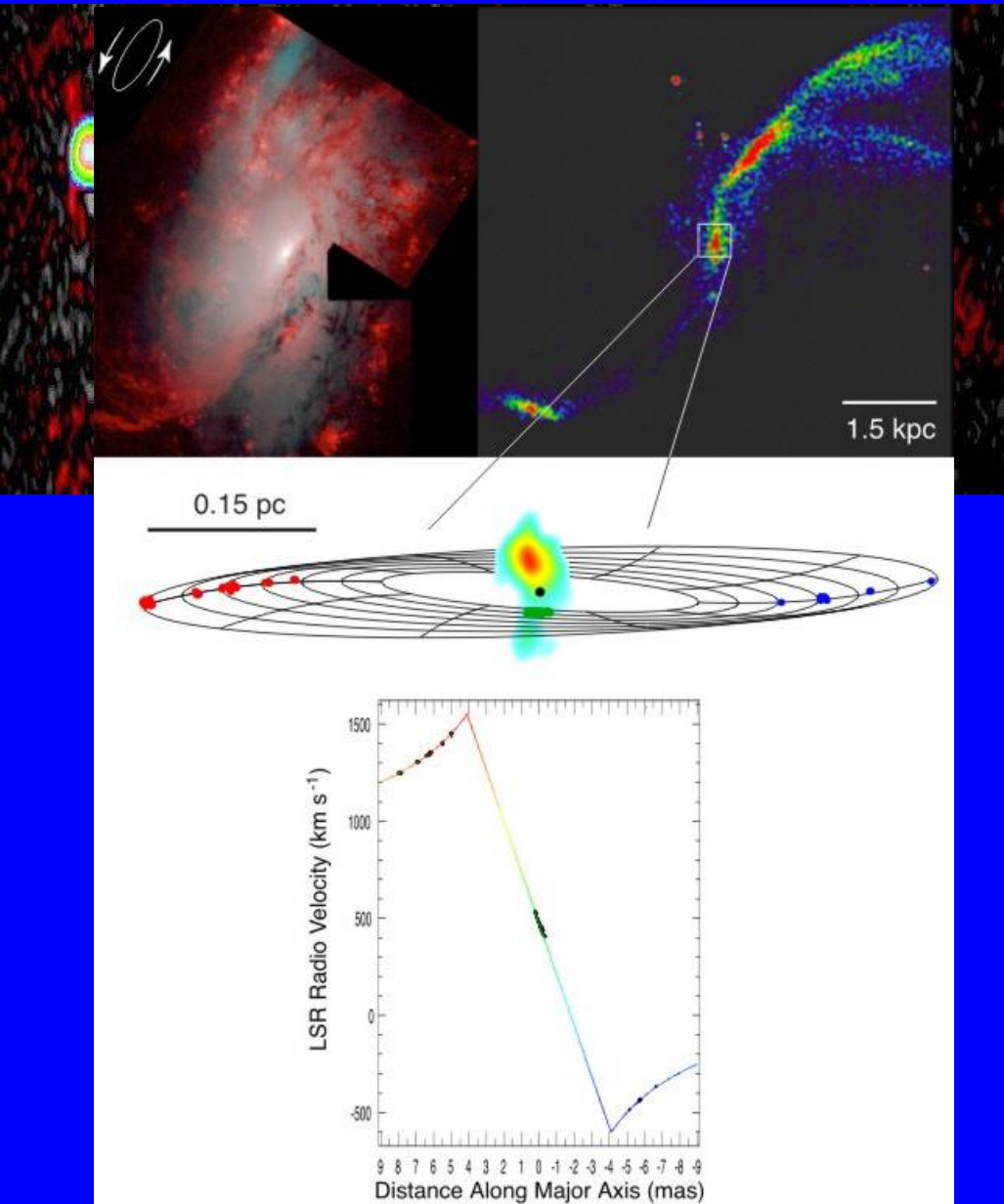


VLBI: science

- Highest possible angular resolution (10^{-7}° or less)
 - Use for celestial and partly terrestrial frame



VLBI: science



- Major scientific results
 - AGN image at parsec scale
 - “Superluminal movement”
 - Super massive black hole masses
 - ...

VLBI: specificities

- Disconnected interferometry
 - Need to record the raw data
 - Media (magnetic tapes, hard disks)
 - Need to accurately time stamp the data
 - H-maser needed (or more accurate clocks)
 - Need to correlate the data after the observations
 - Correlator system (hardware, software, FX, XF...) and site
- In the last decade, “e-correlation” was developed and is used in many observations, but not possible all the time (remote stations, high data rate...)

VLBI: correlation

VLBI: correlation

- VLBI correlation tried to follow data rate technologies
 - 720 kb/s for first observation in 1967
 - 4 Mb/s early 70s
 - 224 Mb/s per station in 1979
 - 256 Mb/s per station in the 90', 10 dedicated stations
 - 512 Mb/s in 2000 to 1 Gb/s per station in 2005, up to 20 stations
 - Disk-based recorded released in 2003
 - up to 8 Gb/s per station now and ongoing projects to go to 64 GB/s per station (ALMA)

VLBI: correlation

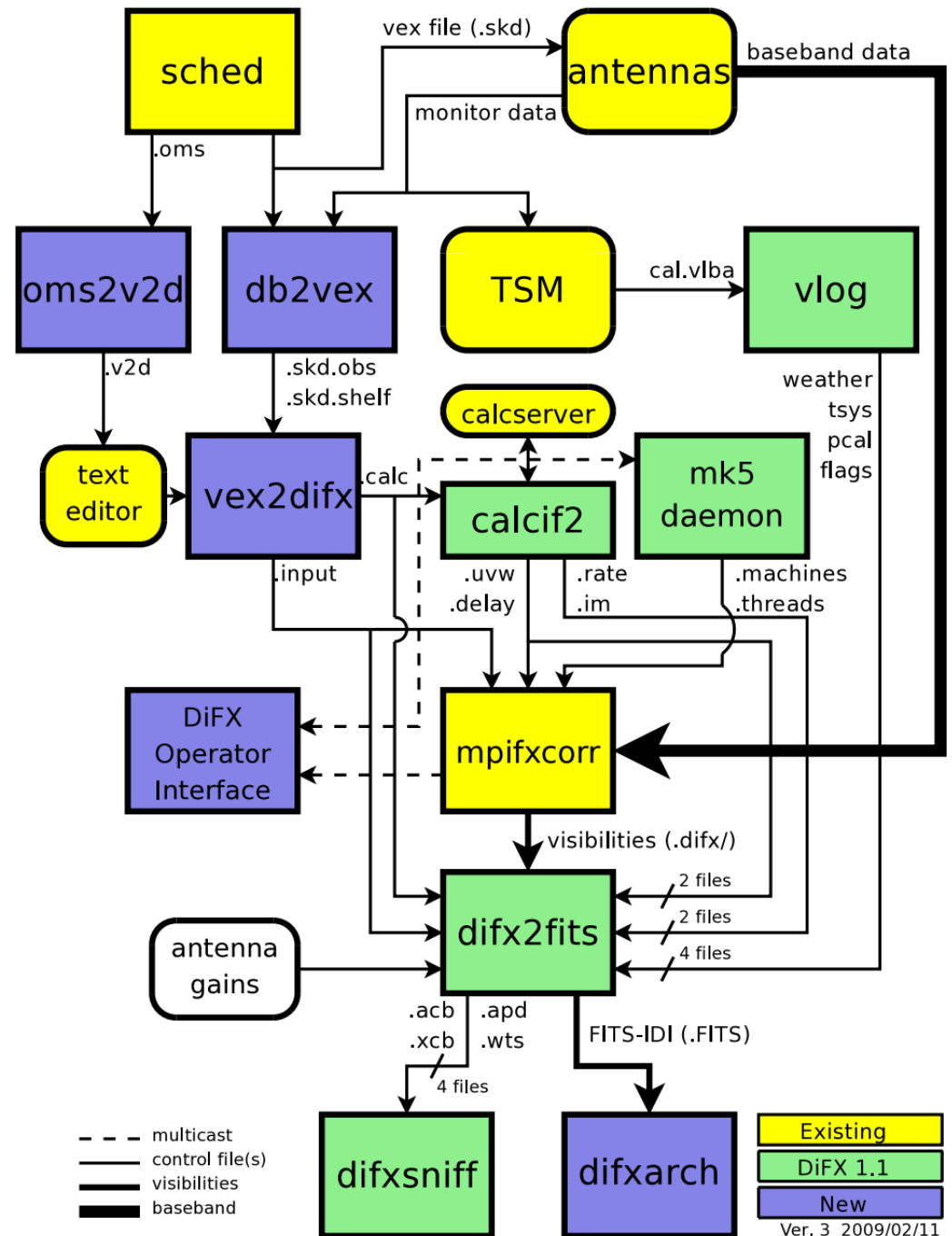
- Until ~2005, correlators were home-made and used various technologies
 - Mostly hardware
 - Mostly XF (“lag” correlators)
- With the great increase in (commercial) computing power, software solutions were created
 - SFXC (JIVE for European VLBI Network)
 - DiFX (almost everywhere else)

DiFX correlator

- DiFX: Distributed FX software correlator
 - First created by Adam Deller in 2007 in Swinburne
 - FX correlator (FFT then cross-multiplication/accumulation) using CPU only
 - Uses Intel Integrated Performance Primitive libraries for FFT, and MPI to parallelize the computation
 - Gradually improved by DiFX developer community to fit various purposes and to add more capabilities and compatibilities
 - Gradually accepted as functional VLBI correlator and now used by nearly all the VLBI correlator sites

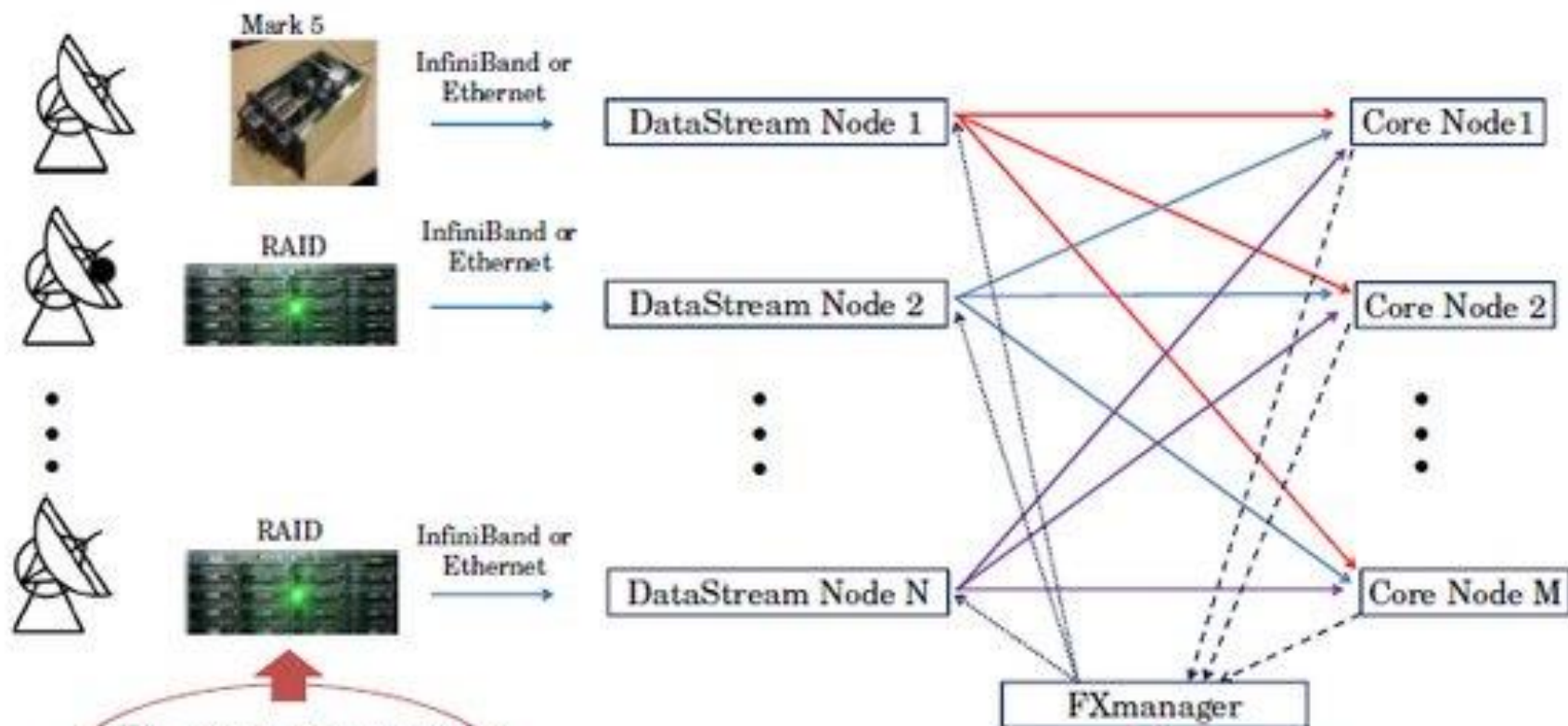
DiFX correlator

- From observation metadata, operator
 - writes correlation description file (v2d)
 - calls for delay model application and cluster configuration files
 - creates correlation control file
 - runs the correlation
 - exports the data to various post-processing ready format



DiFX correlator

DiFX Architecture:



The data are stored either on RAID or Mark 5 unit.

FXmanager controls: playback, correlator model, data flow, correlation, visibility outputs.

DiFX and SKA

- Even if DiFX is not usable for SKA (CPU based, VLBI oriented)
- DiFX shares some performance issues with SKA
 - High input data rate
 - Cross-multiplication over various data streams implies large internal data transfer
 - FFT parameters tuning to optimize performance
- DiFX performances
 - scale linearly over bandwidth of the data
 - scale linearly over number of stations up to 20 stations (I/O network limitation) then linearly over number of baselines (interconnect limitation)
 - do not depend on CPU clock speed (saving money and power)

Thank you