

### From Science Aims to building a telescope

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Introduction

• From Science Aims to Telescope Design

• From Telescope Design to Computing Needs

• From Computing Needs to Computing Design



- Try to tell a story
- A story about Science
- A story about how we can answer some very important questions
- A story about how we can build an instrument to answer those questions
- A story about how SKA will be this instrument
- A story about how important is our work

### FROM SCIENCE AIMS TO TELESCOPE DESIGN





- Science cases:
  - Probing the Dark Ages and the Epoch of Reionization (tracking changes in Universe as first stars and galaxies formed)
  - Strong Field Tests of Gravity using Pulsars and Black Holes (high precision pulsar timing observations to test General Relativity)
  - Galaxy Evolution, Cosmology, and Dark Energy (track how galaxies accumulate gas and test properties of dark energy)
  - The Origin and Evolution of Cosmic Magnetism (track how cosmic magnetism has been generated)
  - The Cradle of Life (search for orbiting disks around stellar nurseries, prebiotic molecules)





- No instrument requirement so far
- How do we study these Science Aims?
  - Epoch of Reionization (EoR): HI at z<25 and very high SNR
  - Strong gravity field test (pulsar): NS-BH and BH-BH
  - Galaxy evolution: HI at z<6 or thermal at z>1
  - Cosmology and Dark Matter: >5° FoV deep spectral statistics, nHz gravitational waves
  - Cosmic Magnetism: Faraday screen at galactic scale
  - Cradle of Life: SETI + "earth" finding



- How to we observe all of this?
- Each field has a vector that can be observed, or a specific technic to analyse this vector
  - Epoch of Reionization (EoR): very high sensitivity of radio signals at ~100 MHz
  - Strong gravity field test (pulsar): precise time pulse profile
  - Galaxy evolution: high resolution imaging at 0.7—10GHz radio signals
  - Cosmology and Dark Matter: Wide-field imaging with very high sensitivity (µJy level)
  - Cosmic Magnetism: Full polarisation for radio signals at 0.7—10 GHz
  - Cradle of Life: Transient detection, <60 MHz planet emission, amino acid emission line



- So, what do we have so far?
- Obviously, it is a radio-telescope
- Band of observations is covering 50 MHz to ~10GHz
  - Too spread for a single receiver technology
- High angular resolution imaging means interferometer
  But wide field means small elements
- Small antennae and very high sensitivity imply
  - A lot of receiver elements
  - Either cooled receivers (cm- $\lambda$ ) or a LOT of them (m- $\lambda$ )
  - High bandwidth
- Accurate pulse profile imply high spectral/time resolution



- What is the telescope design we got from Science Cases?
- One, in fact at least two, radio-interferometers
  - One for cm wavelengths
  - One for m wavelengths
- Large number of quite small antennae
  - Very large number of baselines
- Large bandwidth with lot of spectral channels
  - Very large data rate
  - State-of-art ADC and data links

### FROM TELESCOPE DESIGN TO COMPUTING NEEDS





- So we have a lot of antennae, that produce a lot of data each
- What do we do with them?
  - 1. As astronomical signals are well below the ambient noise, we need to extract the sky signal
  - 2. Once the sky signal is isolated, we need to built data that can be analysed
    - Spectrum
    - Pulse profile
    - Imaging
    - •



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### From Telescope Design to Computing Needs

- All interferometers need a correlator (Central Signal Processing consortium for SKA)
  - Gather all the signals (voltages) from all the stations
  - Use geometric time delay model to synchronise the signal for a given target direction
  - Multiply the signal by pair of stations
  - Accumulate this multiplication
  - Do this in the frequency domain
  - The result for imaging is a visibility (complex function)



## From Telescope Design to Computing Needs

- How does this translate in term of Computing?
  - 160 GB/s per station (hundreds of them)
  - FFT all of them (N.log(N))
  - Auto and Cross multiply ((number of stations)<sup>2</sup>)
  - In real time
  - Produce 80 Tb/s output data
  - +"details" (RIF mitigation, flag data, polarisation,...)





From visibilities, Signal Data Processor build astronomical data (images)



- Visibilities are complex sine waves sampled at one point
- Must use Fourier Transform to obtain image (FFT)
- Need regular spacing > Gridding
- Kernel functions smooth the visibility over the grid
- Need several "major" cycles that include deconvolution and inverse FT



From visibilities, Signal Data Processor build astronomical data (images)



- Kernel updates scale as N<sub>kern</sub><sup>2</sup>
- Gridding scale as  $N_{vis}$ .  $N_{kern}^2$
- FFT scale as N<sub>pix</sub>.log(N<sub>pix</sub>)
- Need several major cycles with iFFT (scale as N<sub>pix</sub>.log(N<sub>pix</sub>))
- Additional calibration tasks increase this by similar factors

### FROM COMPUTING NEEDS TO COMPUTING DESIGN





- For both CSP and SDP, base algorithms are well known and the needed operations are documented
- However, brute force applications of these algorithm break other SKA constraints:
  - Power
  - Budget
- Need to optimise the way these operations are done
- Need to circumvent, parallelize and distribute wherever it is possible to do so
- Need to search for computing saving possibilities

# From Computing Needs to Computing Design

- At almost every step within the data flow, possibilities exist
  - Efficient parallelization of FFT and crossmultiplication in the correlator
  - Possible bit precision limitation after CSP
  - Distribution of reduced grid kernels (faceting, snapshots, baseline binning,...)
  - "Smart" calibration strategies
  - Possible bit precision limitation in imaging tasks



- As SKA budget (in € and in W) is limited, these possibilities must be studied
- Impacts of various computing strategies must be evaluated and compared
- Need of tools to evaluate these impacts to provide answer to SKA Computing design questions
- We need to be able to model, from end to end, the data flow and the computing operations of SKA



#### **Summary**

- SKA science cases are unique in their requirements
- They translate into huge technical and building requirements for the telescope
- The number of stations, the size of the data produced and the accuracy of the data processing infer huge computing power
- Various data processing algorithms and/or computing strategies must be studied
- Need of end-to-end signal path model for SKA